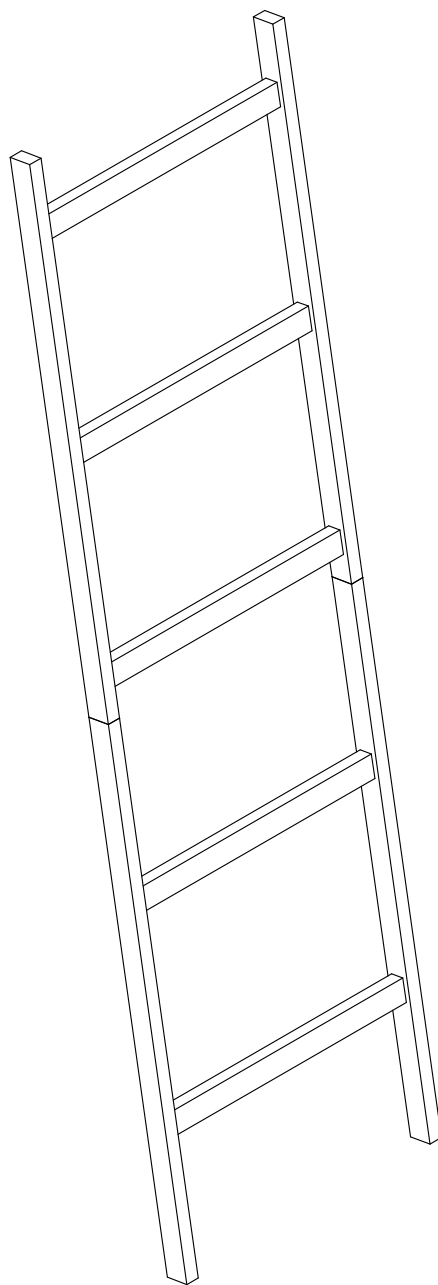
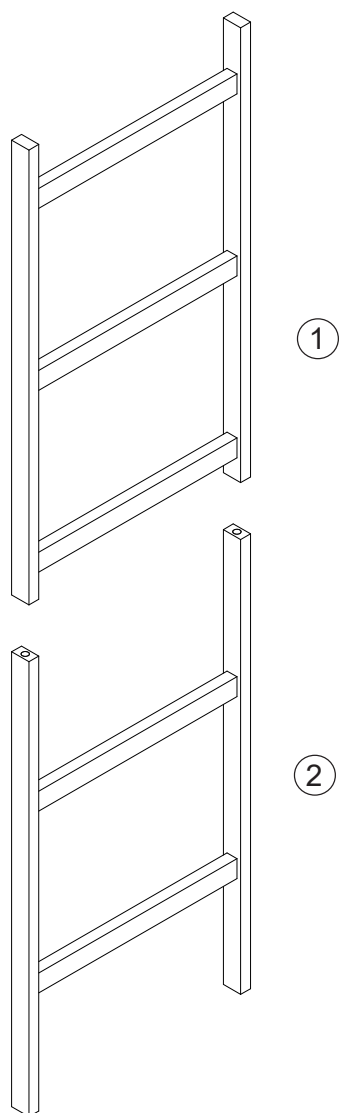
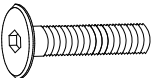






Ax2 

Bx4 

Cx4 

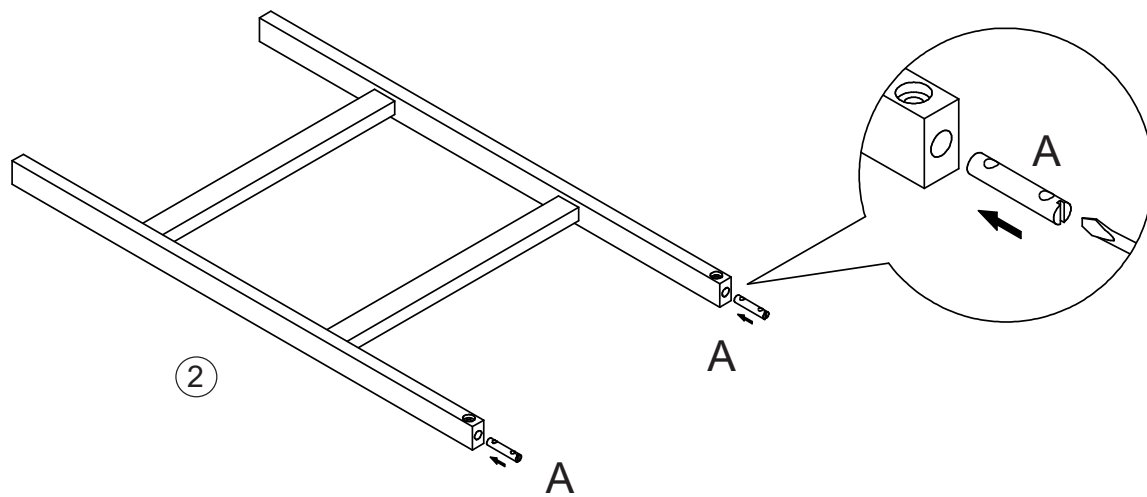
Dx4 

Ex2 

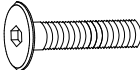
Fx1 

1

Ax2 



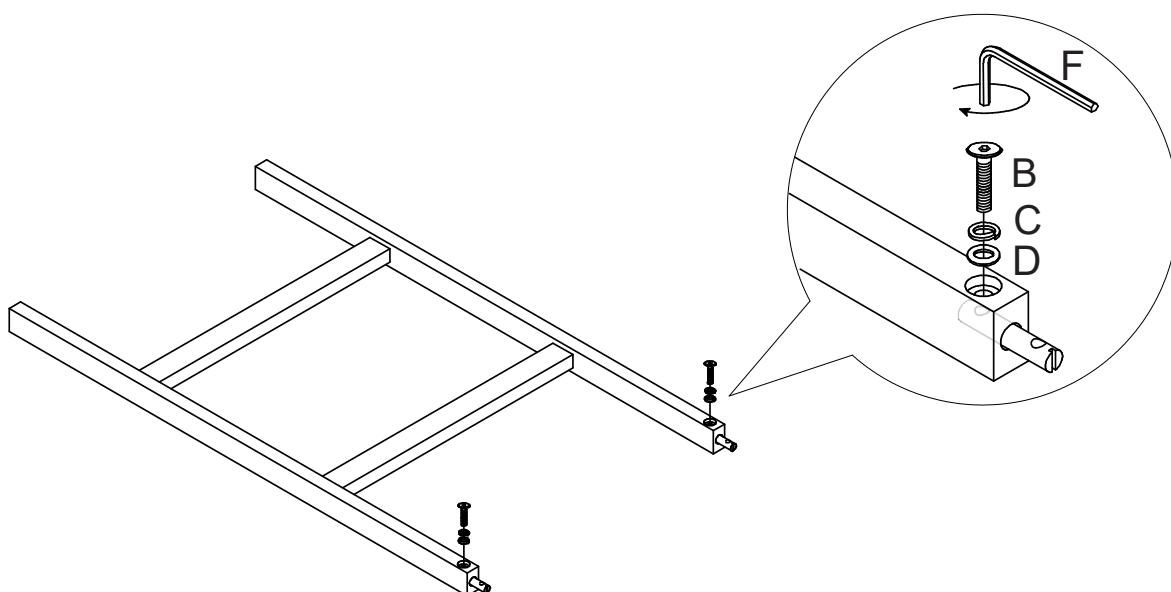
2

Bx2 

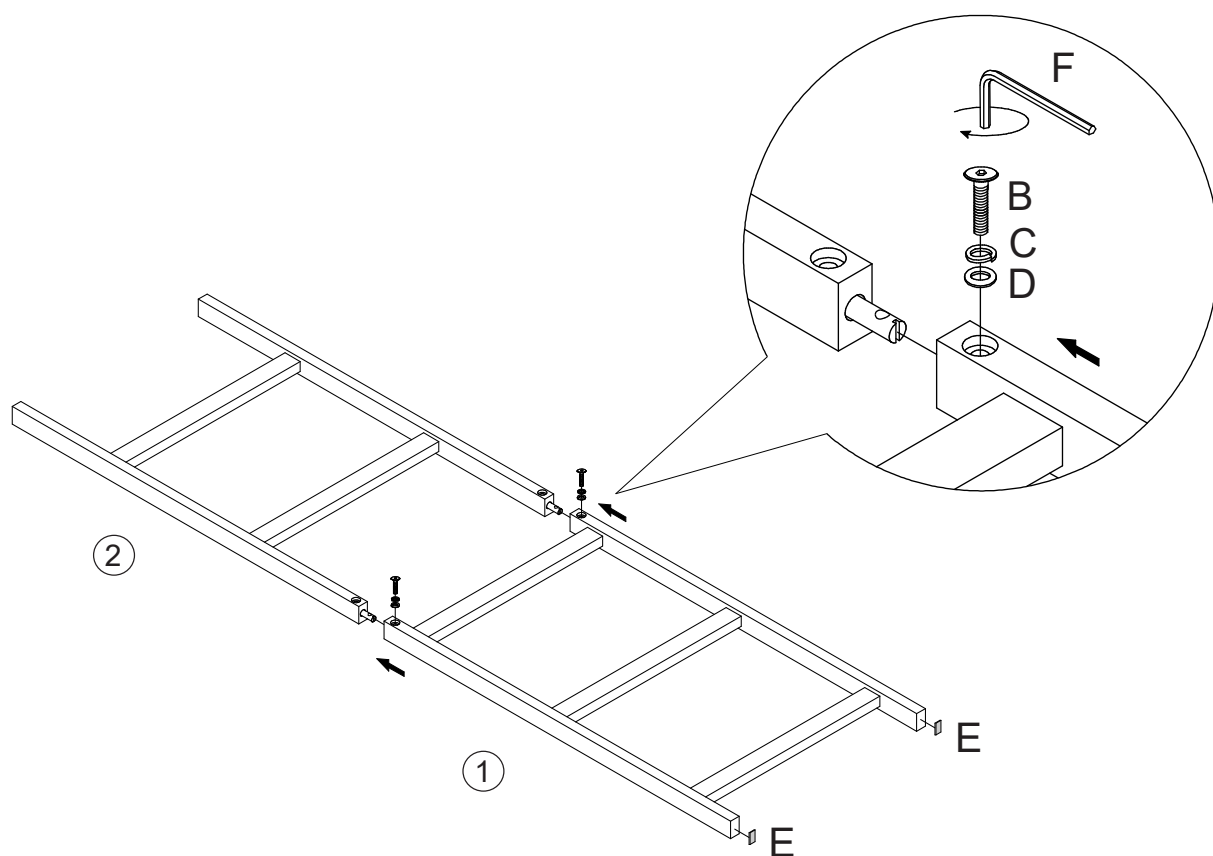
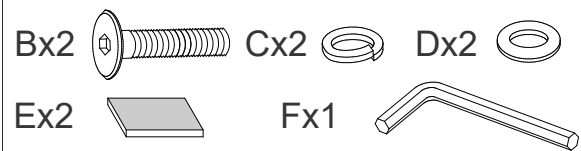
Cx2 

Dx2 

Fx1 



3



4

